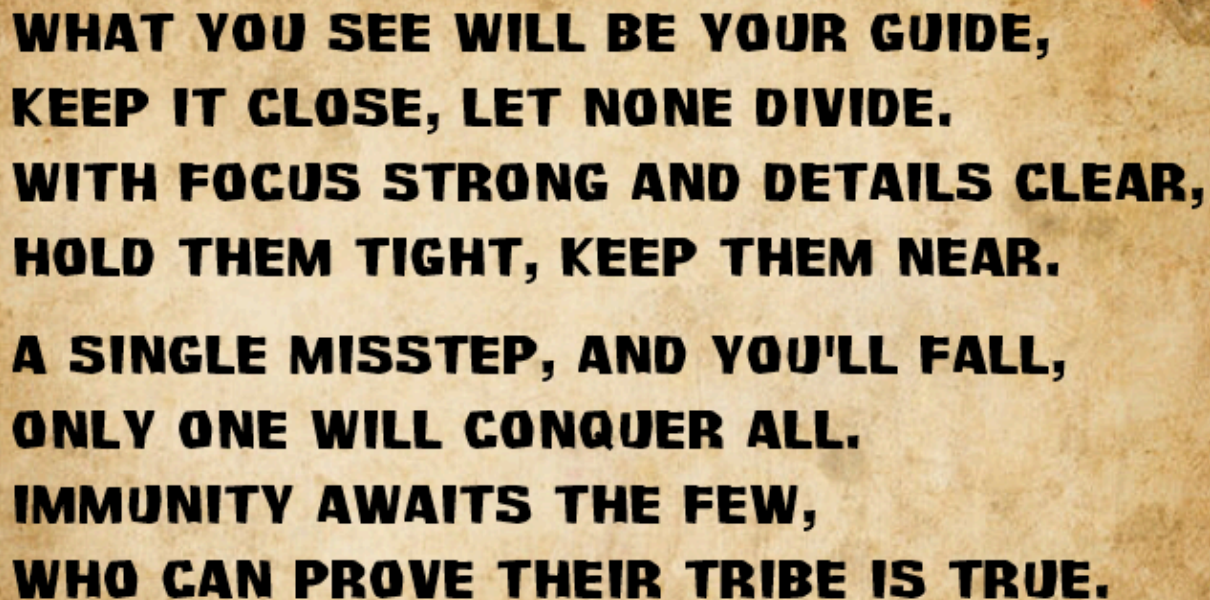


Object Memorization

General Schema/NR Script:


Distinct items will be arranged and hidden behind a curtain. When a round starts, the curtain will drop and players will memorize the items and their order/position. Once the first member starts to head back to recreate the items, the curtain will rise up and all players must run back to recreate the items. Players can only have 1 check per round, and if no tribe correctly recreates the image then we will reset with the same players and same items. The first tribe to correctly recreate the image will win a point, first tribe to score 7 points win immunity.

Treemail:



**WHAT YOU SEE WILL BE YOUR GUIDE,
KEEP IT CLOSE, LET NONE DIVIDE.
WITH FOCUS STRONG AND DETAILS CLEAR,
HOLD THEM TIGHT, KEEP THEM NEAR.
A SINGLE MISSTEP, AND YOU'LL FALL,
ONLY ONE WILL CONQUER ALL.
IMMUNITY AWAITS THE FEW,
WHO CAN PROVE THEIR TRIBE IS TRUE.**

Rounds

<i>Round</i>	<i>Image</i>
1	 A photograph showing a row of seven objects on a light-colored wooden floor. From left to right: a pink sphere with a horizontal band, a smaller pink sphere with small holes, a large pink cone, a large red cone, a black dome-shaped object, a small white robot with a gold cone on its head and black legs, and a small black sphere.

2



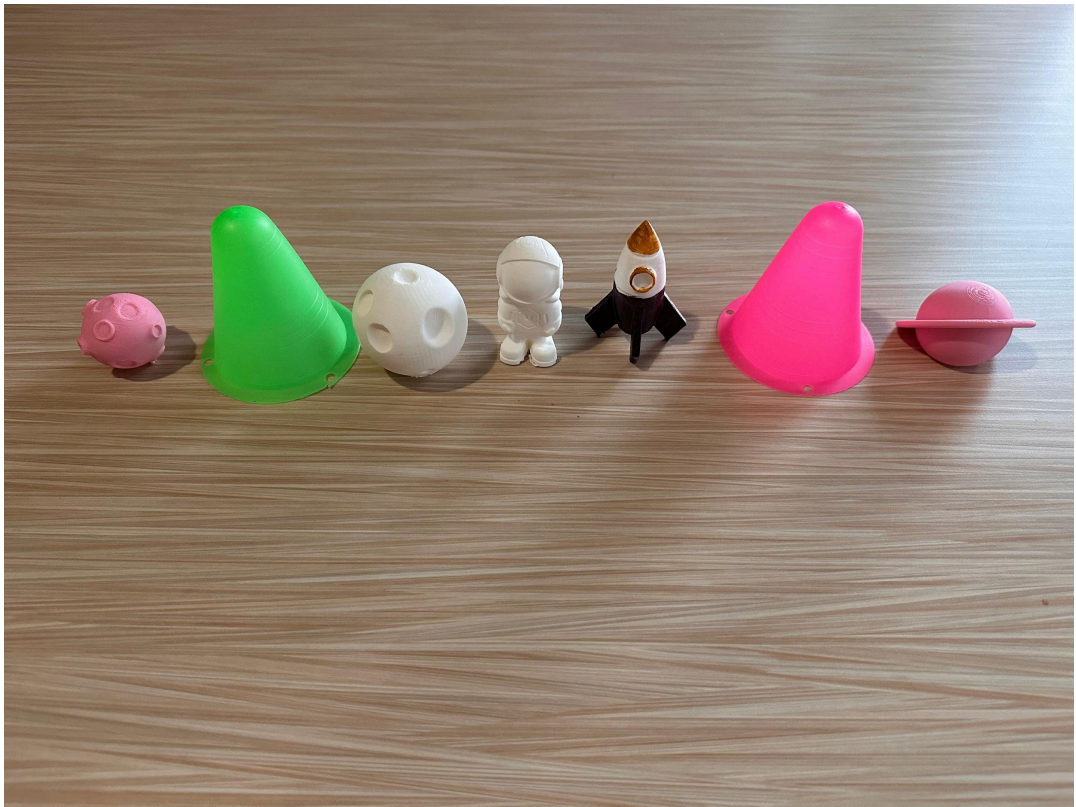
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