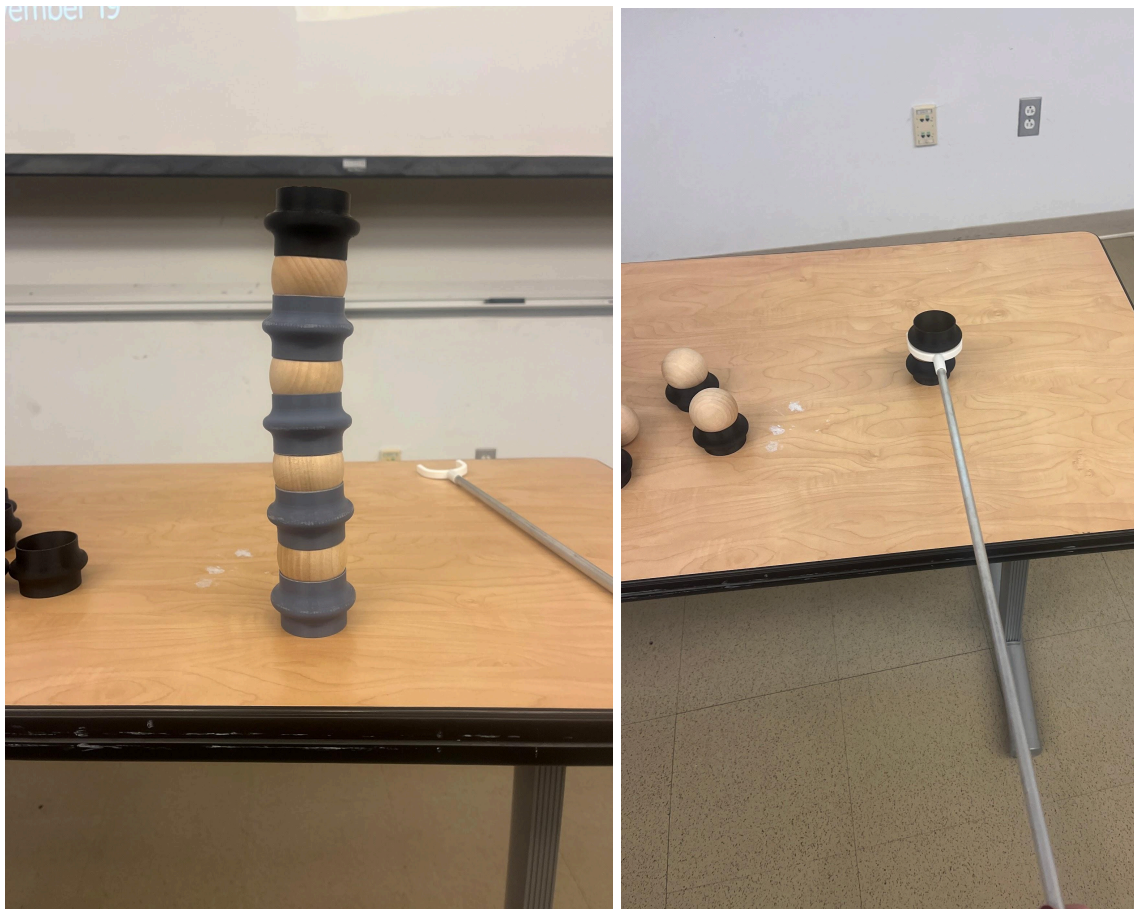


F5: Stack to Space

General Schema/NR Script:

This challenge is called Stack to Space! Each player will get a stacking mechanism, 4 wooden balls, 4 cylinders, and 1 rocket. Using the stacking mechanism, you must create a tower from the balls and cylinders. You will alternate by placing a cylinder and then a wooden ball. Once all four cylinders and four wooden balls have been stacked, you then must stack the last cylinder on top. First player to place their fifth cylinder on their tower and have it balance for 3 seconds wins immunity.

Completed Tower

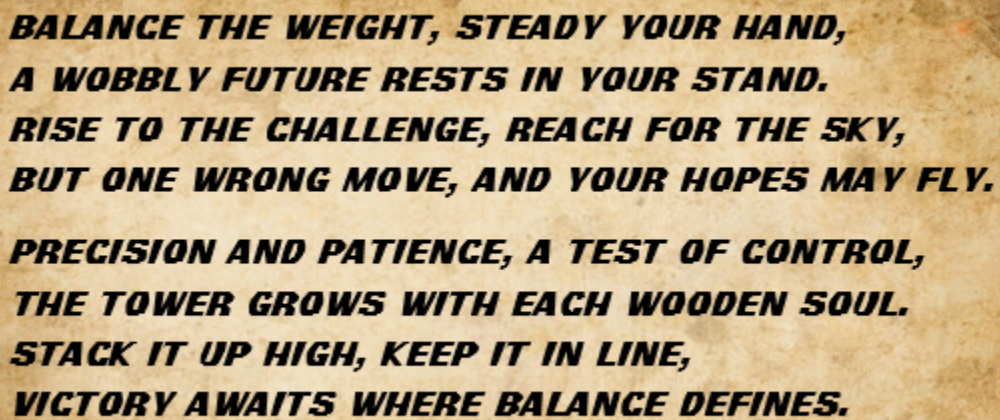


(the black cylinder will be the rocket)

Rules to Make Note of

- Players may have two hand on their pole at the same time, but both must remain behind the piece of tape on the pole
- Players must not touch their stack with anything other than the stacking mechanism
- If your stack falls, clean it up and restart. Be mindful when cleaning up and don't distract the other players

Treemail



***BALANCE THE WEIGHT, STEADY YOUR HAND,
A WOBBLY FUTURE RESTS IN YOUR STAND.
RISE TO THE CHALLENGE, REACH FOR THE SKY,
BUT ONE WRONG MOVE, AND YOUR HOPES MAY FLY.***

***PRECISION AND PATIENCE, A TEST OF CONTROL,
THE TOWER GROWS WITH EACH WOODEN SOUL.
STACK IT UP HIGH, KEEP IT IN LINE,
VICTORY AWAITS WHERE BALANCE DEFINES.***